

Below is the basic information and default control configuration for each of SEGA Mega Drive Collection™'s 27 games.

ALEX KIDD IN THE ENCHANTED CASTLE **[YEAR: 1989]**

Game Type: Action/Platform

Number of Players: 1

Default Controls: Jump: X
Punch: □ or ○

Information: Help Alex Kidd travel across Paperock Planet to save his father from the six-armed Ashra.

Along the way you will have to show some fancy finger work as you challenge foes to a game of Rock, Paper, Scissors.



ALTERED BEAST **[YEAR: 1989]**

Game Type: Action/Platform

Number of Players: 1 (2 co-op)

Default Controls: Punch: □
Kick: ○
Jump: X

Information: When Zeus, the legendary Greek God, brings you back to life, you set forth on a mission to rescue his daughter Athena from the underworld. Along the way, collect the Spirit Balls dropped by enemies to increase your strength and transform you into a variety of mythical creatures with powerful attacks.



BONANZA BROS. **[YEAR: 1991]**

Game Type: Action/Platform

Number of Players: 1 (2 co-op)

Default Controls: Shoot: ○ or □
Jump: X

Information: Help the infamous Bonanza Bros. thieves, Robo and Mobo, infiltrate a number of different locations ranging from banks to mansions to casinos. Along the way, they'll test each building's defenses while collecting evidence.



COLUMNS

(YEAR: 1990)

Game Type: Puzzle

Number of Players: 1 (2 vs)

Default Controls: Rotate: ☐

Drop: Unassigned
(Can be assigned
by player)



Information: Test your hand at the ancient Phoenician game of Columns. Multi-colored gems drop from the top of the screen into a pit and it is up to you to arrange the order of the jewels as they fall into lines of three or more. Carefully plan combos and shatter multiple gems all at once for a higher score.

COMIX ZONE

(YEAR: 1995)

Game Type: Action/Platform

Number of Players: 1

Default Controls: Action: ☐

Jump: ☐

Custom: ☐

Item 1: L button / Item 2: R button / Item 3: ☐



Information: With his blond ponytail and tiny shades, comic book artist Sketch Turner is as hip as they come. But all the hipness in the world won't help him when his own creations turn against him. Mortus, the main villain in Sketch's comic book comes to life after a bizarre thunderstorm, blasting the artist into his own comic book where he must fight off an army of mutant warriors.

DECAP ATTACK STARRING CHUCK D. HEAD

(YEAR: 1991)

Game Type: Action/Platform

Number of Players: 1

Default Controls: Window: ☐

Punch: ☐ or ☐

Jump: ☐



Information: The evil Max D. Cap has risen from the underworld with his army in hopes of conquering the world. It is up to you, Chuck D. Head, the zombified mummy, to stop Max D. Cap and his plan for world domination.

ECCO THE DOLPHIN **(YEAR: 1993)**

Game Type: Action/Adventure

Number of Players: 1

Default Controls: Sonar: ○

Dash: □

Accelerate: ✕

Information: Help Ecco the dolphin find his missing friends by exploring his vast ocean world. Use Ecco's unique sonar ability to talk to other sea creatures while exploring the ocean depths.



ECCO: THE TIDES OF TIME **(YEAR: 1994)**

Game Type: Action/Platform

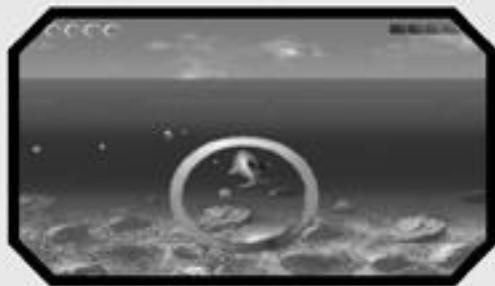
Number of Players: 1

Default Controls: Sonar: ○

Dash: □

Accelerate: ✕

Information: Return to the ocean as Ecco in this sequel to the original classic. This time, help Ecco defeat the Vortex Queen on Earth and save the planet from destruction. Along with Ecco's classic sonar and dash abilities, Ecco can now transform into different animals while exploring certain 3D segments in the game.



ECCO JR. **(YEAR: 1995)**

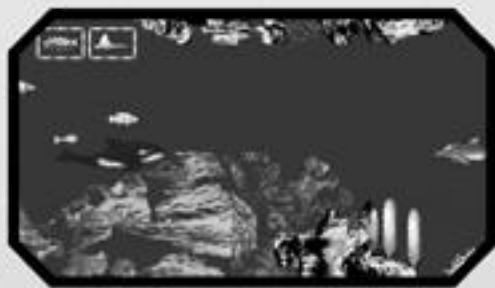
Game Type: Action/Adventure

Number of Players: 1

Default Controls: Sonar: ○

Accelerate: ✕

Information: Go back to Ecco's youth and explore the ocean with his two friends Tara the Orca whale and Kitnee the baby dolphin in this prequel to the original classic. Help Ecco and his friends on their quest to find the legendary whale, Big Blue.



FLICKY [YEAR: 1991]

Game Type: Action/Platform

Number of Players: 1

Default Controls: Jump/Shoot: ⊗

Information: Flicky the blue bird's babies are in danger! Help poor Flicky travel each stage and collect her yellow offspring while avoiding the mischievous cat, Tiger and the iguana, Iggy. Toss items at the enemy and lead the young birds to safety.



GAIN GROUND [YEAR: 1991]

Game Type: Action

Number of Players: 1 (2 co-op)

Default Controls: Primary Shot: ⊗

Alt. Shot: □

Information: Maneuver your characters across a dangerous battlefield swarming with enemies. You'll start with three characters but there are 20 playable characters in the game — each with their own special weapons and speeds. Try to get as many safely across each stage as possible.



GOLDEN AXE [YEAR: 1989]

Game Type: Action

Number of Players: 1 (2 co-op)

Default Controls: Magic: △

Attack: ○ or □

Jump: ⊗

Information: Take control of one of three mighty heroes: a powerful fighter, a female amazon, or a mighty dwarf in this classic action game. To defeat the evil Death Adder, fight through his hordes using your weapon and magic attacks or ride the fearsome, fire-breathing beasts to your advantage.



GOLDEN AXE II **[YEAR: 1991]**

Game Type: Action

Number of Players: 1 (2 co-op)

Default Controls: Magic:
Attack: or
Jump:

Information: Play once again as one of the three brave heroes in order to defeat the evil Dark Guld, an ancient lord of darkness who has escaped from his prison to bring chaos to the world.



GOLDEN AXE III **[YEAR: 1993]**

Game Type: Action

Number of Players: 1 (2 co-op)

Default Controls: Magic:
Attack: or
Jump:

Information: The Prince of Darkness arises to conquer the world and once again the three heroes must defeat this new evil. This time, you can play as two new warriors — a man-panther who has mastered the magic of fog and a hulking barbarian who can manipulate stone.



KID CHAMELEON **[YEAR: 1992]**

Game Type: Action/Platform

Number of Players: 1
(2 turn-based)

Default Controls: Speed:
Jump:
Special:

Information: When a highly advanced, virtual reality game called Wild Side begins to trap kids inside the game, you must play as Kid Chameleon to save the day. Collect helmets along the way to make Kid more powerful and transform him into new forms.



PHANTASY STAR II [YEAR: 1989]

Game Type: Role-Playing

Number of Players: 1

Default Controls: Speak: ☐
Cancel: ☐
Confirm/Menu: ☒



Information: Help Rolf and his friends uncover the cause of the chaos on planet Mota in this classic RPG. Defeat vicious animals that have appeared to threaten the planet and find out what's wrong with Mother Brain, the controlling entity on Mota.

PHANTASY STAR III: GENERATIONS OF DOOM [YEAR: 1990]

Game Type: Role-Playing

Number of Players: 1

Default Controls: Speak: ☐
Cancel: ☐
Confirm/Menu: ☒



Information: You are Rhys, prince of the Orakian kingdom of Landen. When your love, Maia, is stolen by a winged dragon, you must set out on a quest across multiple planets spanning three generations to save her.

PHANTASY STAR IV: THE END OF THE MILLENNIUM [YEAR: 1994]

Game Type: Role-Playing

Number of Players: 1

Default Controls: Camp: ☐
Cancel: ☐
Confirm/Menu: ☒



Information: Once again it is up to you to save the world in the final Mega Drive *Phantasy Star* adventure. This time, journey to the world of Parma in the Algo Solar System and fight off an ancient evil that prepares to destroy life on the planet again.

RISTAR (YEAR: 1995)

Game Type: Action/Platform

Number of Players: 1

Default Controls: Jump\Swim: X
Grab: O or □

Information: An evil space pirate, Greedy, has corrupted the kings of Valdi System's seven planets and enslaved the people who live there. The plea for a hero is answered by Ristar who uses his amazing extendable arms and courage to save Valdi from Greedy.



SHINOBI III: RETURN OF THE NINJA MASTER (YEAR: 1993)

Game Type: Action/Platform

Number of Players: 1

Default Controls: Ninjitsu: △
Attack: O or □
Jump: X

Information: You are Joe Musashi, ninja master, who must return once more to defeat your old foe, Neo Zeed. This time Zeed is under the leadership of the mysterious Shadow Master.



SONIC THE HEDGEHOG (YEAR: 1991)

Game Type: Adventure/Platform

Number of Players: 1

Default Controls: Jump: X

Information: This is the game that launched the career of Sonic, the furry blue hedgehog with attitude. Lead Sonic through six different zones full of ramps, loops, and bottomless pits in a quest to stop the evil Dr. Ivo "Eggman" Robotnik from destroying the world.



SONIC THE HEDGEHOG 2 (YEAR: 1992)

Game Type: Adventure/Platform

Number of Players: 1 (2 vs.)

Default Controls: Jump: ☐
Spin Dash: +
Tap ☐ to rev up,
release to
dash.



Information: Dr. Robotnik is back and you can bet Sonic is not far behind. This time Sonic has a pint-sized sidekick named Tails and a new Spin Dash ability to aid him on his adventure though 11 new stages.

SUPER THUNDER BLADE (YEAR: 1988)

Game Type: Action/Flight

Number of Players: 1

Default Controls: Shoot: ☐
Hover: ☐ or ☐

Information: Fly the world's most heavily armed helicopter across enemy skies and decimate their forces with your superior fire power.



SWORD OF VERMILION (YEAR: 1990)

Game Type: Role-Playing

Number of Players: 1

Default Controls: Magic: ☐
Cancel: ☐
Confirm/Menu: ☐



Information: When the kingdom of Excalabria is invaded, King Erik has no choice but to send his infant son, and future heir to the throne, into hiding. You will take control of the now grown-up prince who learns of his heritage and must now fulfill his destiny and avenge his father's death.

VECTORMAN

(YEAR: 1995)

Game Type: Action/Platform

Number of Players: 1

Default Controls: Shoot: ○ or □
Jump: ×

Information: In the year 2049, mankind is forced to abandon an over-polluted Earth to seek out other planets for colonization. Play as the transforming Vectorman in order to free Earth from Warhead — a mechanized Orbot who has taken control of the other Orbots and declared himself ruler of Earth.



VECTORMAN 2

(YEAR: 1996)

Game Type: Action/Platform

Number of Players: 1

Default Controls: Shoot: ○ or □
Jump: ×

Information: You will take control of Vectorman once again. This time battling a mysterious species of mutant insects bent on destroying Earth.



VIRTUA FIGHTER 2

(YEAR: 1996)

Game Type: Fighting

Number of Players: 1 (2 vs.)

Default Controls: Guard: L or R
or ×
Punch: □
Kick: ○ or △

Information: Control one of the eight most elite fighters in the world in this smash hit arcade fighting game. Either fight your way to the top alone or challenge your friends in 2P mode.

